



Guardians Gaming Community

GGC Constitution enacted 06/29/2018

Amended: 09/2018 / 04/2019 / 07/31/2019

Mission Statement

Our mission at Guardians Gaming Community (GGC) is to create a happy gaming community where a variety of dedicated and hobbyist gamers can come together to support one another. Our goal is to counter the gamer-stigma by fostering a community that is competitive, driven, supportive, and collaborative. Through a dedicated group of gamers and leadership, we strive to promote the image of GGC as an inclusive and non-discriminatory group for people who want a community of fun.

Vision Statement

Hobbyist and competitive gamers committed to community, coaching, competition as collaborative culture.

GGC Leadership

Name	ROLE	DEPARTMENT
JegValkyrie	Staff Ex. Admin	Operations
Donny, the Gypsy	Staff Admin	Moderating
Drumbledore	Staff Admin	Streaming
JohnnyIsNerdy	Staff Admin	Moderating
VengeWarlock	Staff Admin	Networking
Alaan	Staff Admin	Head Coach
Rhazca	Staff Admin	Coach and Ally
Chipper	Staff Admin	SCGN/Competition
{Open Position}	Staff Admin	ESPORTS Coordinator
Alta	Staff Officer	Video Montage
Sundancer	Volunteer	Ambassador
Pupperz	Volunteer	Coach
UPAL	Volunteer	Coach



Overview of Roles

1. Executive Administrator – The executive administrator is charged with the responsibility of maintaining the sustainability of GGC as an umbrella organization, upholding voted upon GGC policies included in the constitution, and maintaining our status/perception as a social gaming community. The Executive Administrator provides a level of accountability in maintaining the checks/balances systems, as needed. The Executive Administrator is responsible for responding to conflicts along with available Administrators.
2. Administrator – The Administrator is charged with the responsibility of moderating the server and in helping sustain its growth through the major sections of GGC (i.e. Community Engagement, Media, ESPORTS, Recruitment, and Moderation). Administrators have the right to make changes without an Administrators Majority Vote so long as it deals with: efficiency, bringing clarity, or mediating understanding between members and GGC policies. Also, it must not impact individual promotions or a change in status/perception as a social gaming community which must go through a leadership vote that includes officers. The Administrator is responsible for responding to conflicts with available Administrators and/or Executive Administrator.
3. Officer – Officers are charged with the responsibility of promoting specific sections of GGC. Officers wanting to make changes can go to their designated administrator and/or to any one administrator that is available for permission to do so. There is no need for an Administrator Majority Vote. These changes must not include: individual promotions (not including membership promotion to volunteers) nor change of status/perception of GGC as a social gaming community, which must go through a majority leadership vote. Officers are responsible for reporting any misconduct/conflicts to the Moderator and/or Executive Administrator. The Moderator or Executive Administrator will gather the Administrators to respond accordingly.

Overview of Departments

1. **Media** – This department works to sustain the relevancy of GGC to the community through social events, recognition, and by promoting GGC through various media outlets. The purpose is to help sustain GGC's status/perception as a social gaming community. All material must have the GGC branding.
2. **Recruitment** – This department works to interact with all members and in securing their status as an official member. Recruiters will connect members with relevant sections of GGC that pertains to the official members interests. Recruiters will contact potential members three times before doing a monthly clean-up of the discord. The purpose is to help sustain GGC's status/perception as a social gaming community. All material must have the GGC branding.
3. **ESPORTS** – This department works to build and sustain a competitive perception of GGC through designated ESPORT teams as in compliance with our ESPORTS guidelines. This department will develop and manage content related to ESPORTS; assist in developing teams; managing teams while collaborating with coaches to help determine practice schedule, competition schedules, and related content; grow the department and address concerns; and facilitate relationships within the ESPORT community.



4. **Moderators** – This department works to moderate unfriendly/hostile interactions between members, public text chats, and aid through major community events. The moderator oversees recording all incidents, referring to guidelines and the mission statement as needed, and responding to incidents by involving all Administrators and/or the Executive Administrator to resolve conflicts or create a Plan of Action. The purpose is to help sustain GGC's status/perception as a social gaming community.

Community Guidelines

1. Netiquette

- a. Any form of cyber bullying/harassment/verbal or written violence is strictly against the rules and should be reported to a moderator immediately. Evidence to support the allegations recommended. The moderator will then inform the current Administrator(s) and/or the Executive Administrator. This team reserves the right to apply a permanent ban after investigating the allegation. This team will also make an official report to Support Services team of the application in use as needed.
- b. Use of smurf account (masking) will not be permitted. Members are required to use their primary gaming accounts in all formal competitive/non-competitive tournaments in GGC. Evidence of smurf accounts will result in the individual having permanent ban from any future tournaments, membership put on a probationary period subject to ban from the server based on administrative decision.
- c. Insults, extreme profanity, abuse, threats, harassment, violation of ALLY-aligned norms, and/or any similar conduct on GGC forums are forbidden. Disregard for these rules will entail a written warning with reference to our guidelines for those who are not members and guests within the discord. If the behavior continues, the guest will be permanently banned. If the person in question is a GGC official member, a warning or exclusion by the administration will take place and/or immediate ban as determined by GGC Staff.
- d. GGC does not tolerate nor welcome non-consensual sexual advances/invasion of privacy or solicitation of one's image/personal information by any means from guests to member's or staff and vice versa, or members to members, members to staff, or staff to members. Any confirming verdict that this has taken place will result in an automatic permaban with no possibility of lifting based on Administrator discretion and discussion. The primary language used in our discord is English due to the primary audience being in the North America region. GGC does not discriminate against on the basis of race, color, religion (creed), gender, gender expression, age, national origin (ancestry), disability, marital status, sexual orientation, or military status, in any of its activities or operations. GGC is committed to providing an inclusive and welcoming environment.

2. Policies

- a. Policies are to be upheld by all members in GGC. The leadership team is charged with the expectation to uphold the policies and moderate the community for destructive/abusive behavior that breaks the alignment of our guidelines and policies.
- b. Members are welcome to provide a written statement to the leadership team offering suggestions that continue to align with the current GGC mission statement and promote the status/perception of GGC as a social gaming community. Such requests will be discussed by the leadership team and processed accordingly.
- c. Members are welcome to report any abusive behavior that goes against GGC Community Guidelines to a moderator and/or trusted member on staff.
- d. Members will receive three warnings as reported in GGC Moderator Logs prior to being banned.



3. Spamming/Flooding/Scamming

- a. The creation of spam and/or flooding posts is not permitted and may, depending on circumstance, result in a 24-hour ban and exclusion from relevant applications to avoid fury/harm to membership.
- b. Scamming is strictly prohibited and can result in a permanent ban if behavior continues.

4. Daily Etiquette

- a. Excessive use of capitals or caps-lock can result in a loss of text-posting privileges. Length of the ban will be one day. If behavior continues, the length of the ban is determined by the Administrators.
- b. Pushing – Any activity designed to give an advantage to an individual/account is forbidden. There are no clear indicators, so the administrators will have decided on a case-by-case basis. An example of pushing might be: Use A deliberately/willingly loses a battle against User B to give User B an advantage that normally would not have occurred. Cooperative battles are not classified as pushing and will not be punished.
- c. Multiple accounts/account swapping – each user allowed one account per server. If several users are playing from the PC/internet connection, you must inform the leadership team immediately. Account swapping/sharing is discouraged. Any bans, damages, loss, or purchases made onto your personal account based on your willingness initially to share is your responsibility to recover. GGC is not liable for any damages accrued when both individuals made the agreement to share personal information. GGC will not give away personal information. GGC discourages members from purchasing 'boosted' account (an account at a higher ELO/Level than the individual current). A formal report will be made to the relevant server/interface affected.
- d. Cheats and Programs – Any type of macro, script, bot and/or other program that can change the game's interface is strictly forbidden. The individual in question will receive a formal ban from the server/community, a formal report will be made to the server, and any benefits from competitive/non-competitive in-house tournaments will not be distributed. Members are required to report any suspicious activity.
- e. Exploits/Cheats – Any discussion or circulation of exploits or cheats is not permitted. Cheats and exploits should be reported to the leadership team and if confirmed, the member in question may yield a ban.

5. Competition

- a. Participation of any in-house competitions is organized outside of Riot Games. Members are invited to participate. All participants must be official members of GGC, must have a designated Team Captain who consents to managing/moderating their teams behavior in alignment with the Community Guidelines. Bad Manners (BM) will not be tolerated as the intent is to keep in-house competition friendly. Teams will receive three warnings before being disqualified. Any further BM in chats/DM/verbal portrayal will cause a permanent ban if moved to any general chat/chat rooms within GGC. Administrator's holds the right to ban a member/remove a ban from a member by discretion.
- b. Participants/Teams will follow the current Saturday Custom Game Night (SCGN) and ESPORT Guidelines.
- c. Players are responsible for showing good conduct towards their teammates (i.e. being present for the full duration, not flaming, and not rage quitting). Inappropriate conduct towards teammates will result in three warnings followed by a permanent ban from competition. The player is welcome to stay in the server but will not be welcome to compete. Removal of the ban based on GGC Leadership discretion.

6. Software piracy, illegal software, advertisement, links

- a. Any requests, promotion, advertising or linking of content protected by copyright for illegal purposes is strictly forbidden. The linking, naming, or discussing of hacks, hack crews and/or download network is also prohibited. The rules apply to leaks and another internet software obtained illegally. Advertising anything



that is not related to GGC can result in removal of information shared. Share links must be relevant to GGC and the community's interests whether it be streaming services, video games, and third-party websites. Sending impacted links with virus's/corruption software will result in a permanent ban.

7. Illegal Activities

- a.** Any invitation to carry out, planning, or execution of any activity which in accordance with prevailing law, could be categorized as unlawful or illegal is strictly forbidden within the discussions room, in-game message system and chats, and may be immediately stopped by a moderator or administrator(s) at any time without prior notice. GGC reserves the right to instigate legal by reporting to the relevant authority.

8. Breach of the rules

- a.** Any action that infringes the rules will be met with an appropriate consequence. GGC leadership will consider the context that caused a breach and the proceed to decide a Plan of Action that is appropriate and agreed upon with a majority vote. The administrative team reserves the right to amend and add to the current Community Guidelines and stipulations based on the leaderships discretion in compliance with the agreed upon mission statement and policies.

Liability

- b.** The GGC leadership team endeavors to ensure that the information on our constitution, the application service in use, social media outlets, and website is accurate and helpful always. We cannot warrant the accuracy nor its reliance, though our attempt it to do so, and cannot be held liable for any use of reliance you may make of or translate for your own means based on your own understanding. Members are welcome to contact a member on the leadership team for more clarity.
- c.** GGC does not endorse or represent any links shared and are not responsible for content of any website that have links with the GGC website. GGC is not responsible for any contracts you make with third part parties that claim to have relationship with GGC. GGC does not accept any liability for any loss, damage, expense, costs or liability whosoever incurred as a result. Any GGC expenses are currently covered by voluntarily donating personal funds. GGC is not liable for providing compensation.
- d.** GGC prizes are gifted by the generosity of GGC Leadership/membership and therefore, all competitions are focused on highlighting the vision statement to encourage community in and out of GGC.
- e.** GGC does not discriminate based on race, color, religion (creed), gender, gender expression, age, national origin (ancestry), disability, marital status, sexual orientation, or military status, in any of its activities or operations. GGC is committed to providing an inclusive and welcoming environment for all leadership, membership, and affiliated partner.



ESPORTS Guidelines

1. The following guidelines are meant for the sole purpose of keeping organization and order to official GGC teams to make them efficient, friendly, and competitive as possible.
 - a. **Insults towards teammates will not be tolerated.**
 - i. Criticism towards teammates without the purpose of helping a teammate improve will not be tolerated.
 - ii. Relaxed playing and casual/fun interactions between teammates is permitted so long as it does not stray from the overall focus of the team practice/competition.
 - iii. Jokes are permitted and friendly banter as well so long as it does not cross boundaries that become personal.
 - iv. Punishment for insults that result in personal offense and/or mental will warrant a warning. If the individual were to continue to do so, the individual will be asked to leave, and a replacement found.
 - v. Continuously harassing a teammate goes against the GGC Community Guidelines and punitive action will follow as per stated in the Community Guidelines.
 - vi. Racism or sexual harassment will not be tolerated.
 - b. **Commitment**
 - i. You may be excused from training for three separate times if the reason must due with personal illness/sickness.
 - ii. Family emergency will result in an approved excusal from practice.
 - iii. Input into the practice schedule must be given when requested and before the official practice schedule is posted. Once posted, teammates must follow the practice schedule by being on time every practice ready to improve and synergize.
 - iv. Requested time off for schedule conflicts must be given to the ESPORTS Coordinator one week prior to the practice. If not, the individual is responsible for finding a sub. If a sub is not found, the practice will not be excused, and the teammate is then expected to attend practice.
 - v. Missing practice twice without providing notice will result in a warning. A third time of missing practice without providing notice will result in immediate removal from team.
 - vi. Coaches that are assigned to teams are given for a purpose. Teammates are required to adhere to the coach and follow their lead.
 - c. **Changing of Teams**
 - i. A formal interview with the ESPORTS Coordinator will be conducted in order to determine if the change of team request is to be approved.
 - ii. Joining a team requires a level of dedication and commitment. Individuals are required to stay on a team for a specified amount of time (varies by coach/manager) before leaving or getting promoted to a different team/position.
 - iii. If a change of team request is due to the individuals concern of an abuse of power from a coach; player; and/or coordinator, the individual is responsible for contacting a moderator and/or the Executive Administrator.



Open Public Tourney/Saturday Custom Game Night (SCGN)

These rules are final with leniency of being modified during non-typical/non-ideal situations that occur, pending the approval of the leadership team at hand. In no determination is approved, then the current SCGN Guidelines will continue to hold:

1. Registration prior to LOBBY meeting at 7PM EST on 1st and 3rd Saturdays (Team Captain verified).
 - a. Substitutions must occur prior to LOBBY meeting; JegValkyrie notified of roster changes.
 - b. In the case of an emergency, substitutions can occur during LOBBY meeting or within the 10-15 minutes individual 'team meetings' prior to the first games beginning at 7:20PM EST. If a substition cannot be found, the team will accept the disqualification.
2. NALCS (North American League Champion Scene)
 - a. The order will be the following: **TOP, JUNGLE, MID, ADC/BOT, SUPP.**
 - b. Champions do not have to be selected in this order (i.e. selecting a champion for your teammate)
 - i. However, whatever character is locked in (i.e. was not traded with teammate) is the character that must be played for that designate role (i.e. locked in a Thresh as the TOP laner = must play Thresh on TOP).
 - c. Players will not switch roles/lanes once in LCS order and picks/bans begin.
 - d. Players can switch roles/lanes in the second and third game **prior** to picks/bans.
 - i. Roles/Lanes are locked once picks/bans start.
3. Tournament Draft setting
4. Pausing is allowed for no more than 10-minute increments
5. All players and guests will follow the GGC Community Guidelines. Violation of rules can result in a kick or automatic ban depending on leadership digression:

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- b. Use of smurf account (masking) will not be permitted. Members are required to use their primary gaming accounts in all formal competitive/non-competitive tournaments in GGC. Evidence of smurf accounts will result in the individual having a month-ban from any tournaments, instant removal from the current team they are on, and a required review of the community guidelines with a moderator.
- c. Insults, extreme profanity, abuse, threats, harassment, and/or any similar conduct on GGC forums are forbidden. Disregard for these rules will entail a written warning with reference to our guidelines for those who are not members and guests within the discord. If the behavior continues, the guest will be permanently banned. If the person in question is a GGC official member, a warning or exclusion by the administration will take place.
- d. The primary language used in our discord is English due to the primary audience being in the North America region. GGC does not discriminate against on the basis of race, color, religion (creed), gender, gender expression, age, national origin (ancestry), disability, marital status, sexual orientation, or military status, in any of its activities or operations. GGC is committed to providing an inclusive and welcoming environment for all leadership, membership, and affiliated partner.

6. Teams will switch sides every game (i.e. Team 1 will switch to the Team 2 side on the second game and so forth).
7. Games are a best of 3 – GGC does their best to match ELO's or to draft teams as fairly and equitably as possible given the participants. We appreciate the patience and understanding of those participating.